

Lesson 7

Worksheet 3 - Tasks

1. *Make the Fruit give you 10 points instead of 5.* Paste the code from your program below:

2. *Have the Fruit choose its costume at random each time it starts falling, so that it's sometimes an apple and sometimes an orange. Paste the code from your program below:*

Extensions

1. Extension - *Make* Oranges worth more than Apples – give 20 points each time an orange is collected. Paste the code from your program below:

2. Extension 2: *Now the orange gives you more points than the apple, can you make the orange appear less often?* Paste the code from your program below: